sdmay18-39: Sound Effect Devices for Musicians

Week 3 Report September 20 - September 26

Team Members

Benjamin Reichert — Experimentation Team Leader Daniel Kroese — Software Integration Leader Garrett Mayer — Technical Communications Leader Thomas Kimler — Technical Project Manager Virginia Boy — Communications Leader

Summary of Progress this Report

- -Further analysis of harmonic optimization test performed
- -Developed plans for future experiments using simulators and oscilloscopes
- -Discussed plans to purchase pedals/equipment for future testing
- -Developed formalized project plan
- -Developed project website
- -Discussed opinions of musicians on amplifiers

Pending Issues

- -Need better recording methods for experiments
- -Oscilloscope may be too low resolution for our purposes
- -Simulations will likely be inaccurate and take a long time to develop
- -Need tube amplifier and solid state amplifier data to compare side by side

Plans for Upcoming Reporting Period

- -Begin testing with oscilloscopes
- -Determine which equipment our group needs to purchase
- -Begin organizing testing data in a usable way

Individual Contributions

Team Member	Contribution	Weekly Hours	Total Hours
Benjamin Reichert	Developed formalized project plan, analyzed data from previous experiment, developed ideas for improved data recording	6	24
Daniel Kroese	Developed formalized project plan, Discussed opinions of musicians on amplifiers, looked into better methods of recording data	8	23
Garrett Mayer	Developed formalized project plan, Developed project website, analyzed data from previous experiment	6	26

Thomas Kimler	Developed formalized project plan, Performed calculations for future experiments, Looked into simulations for effects modules	10	28
Virginia Boy	Developed formalized project plan, Analyzed data from previous experiment, analyzed data from previous experiment, developed ideas for improved data recording	6	24